

22.0 BIBLIOGRAPHY

Soviet Books:

- V Nachale Voina/The Arduous Beginning*, A. I. Yeremenko, 1954/66.
Great Patriotic War Of The Soviet Union, P. N. Pospelov, 1970.
Istoriya Ordjena Leningradskovo Voennovo Okruga, A. I. Gribkov, 1974.
Kievskiy Krasnoznamennyiy, A. I. Bednyagin, 1974.
Nachalniy Period Voiny, S. P. Ivanov, 1974.
Proriv (Po Opitu Velikoi Otechestvennoi Voiny, 1941 - 1945 G.), A. I. Radziyevskiy, 1979.
Sovietski Tankoviye Voiska, I. E. Krupchenko, 1966.

WESTERN SOURCES

Boardgames:

- Risk*, Parker Brothers.
War At Sea, Avalon Hill.
Saratoga 1777, Rand Games.
The Major Battles and Campaigns of General George S. Patton, Game Research Inc.
Napoleon, Avalon Hill.
Russia's War, Louis R. Coatney.
Sturm Nach Osten, 3W.

Books:

- Atlas of the Second World War*, Peter Young.
Lost Victories, Erich von Manstein.
Panzer Battles, Friederich W. von Mellenthin.
Panzer Leader, Heinz Guderian.
The Road To Berlin, John Erickson.
The Road To Stalingrad, John Erickson.
The Russo-German War, 1941 - 45, Albert Seaton.
Terrain Features In The Russian Campaign, U.S. Dept/Army Pamphlet 20 - 290.
War On The Eastern Front, 1941 - 45; The German Soldier In Russia, James Lucas.

Letter:

Dated 29 Jan. 1981 from Dr. Charles von Luttischau, Historian U.S. Army Center of Military History re: important Rollbahnen (highways) of European Russia during the Russian Campaign.

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23.0 SECOND EDITION MAP CHANGES

- 1) Ignore the breakthrough columns in the Operational Movement Line Capacities Table. The "O" above the 2nd and 5th columns should actually be a "O", indicating armor-type units.
- 2) Place infantry/replacement symbols next to Rostov and Dnepropetrovsk.
- 3) Przemsyl and Stalingrad should be fortresses.
- 4) There should be a major line off the western mapboard edge from Warsaw.
- 5) There should be a minor line off the eastern mapboard edge from "Verkniy Brskunchak".
- 6) There should be a major line between Dnepropetrovsk and Stalino, between Stalino and Mariupol and between Brest and Baranovichi. There should be an inferior line between Memel and Lepaya.
- 7) The (unlabelled) Turn Record Track should have had an optional May 41 game-turn box.

For ease of play, players may wish, before punching out the counters, to draw east-heading steam locomotives on the back of the Soviet factory units, and a red line across the back of other Soviet units and a black line across the back of Axis units.

GERMAN

47 1	40 1	24 1	48 1	2 2M	48 1
101 1M	38 1	FH 1	41 1	3 1	8 1
102 1M	14 1	57 1	60 3	102 1M	56 1

SOVIET

A ALL	B ALL	LNGRD 2,8	STLNGRD 1,5,9	MOSCOW 6,12	KRYKY 1,7	GORKI 4,10
A EVEN	B ODD	C EVEN	STLNG 2,8	MARPL 4,10	RYZN 6,12	A ODD
B EVEN	MOSCOW 3,9	DNIPRO 1,7	A 2,6,10	B 4,8,12		

HUNGARIAN

H 1 1M	H 2 1M
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WAFFEN SS

SS 3 3	SS 4 3
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RUMANIAN

R 4 1M	R 3 1M
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The First Edition of the game contained 300 counters. The Second Edition includes a new 100 counter sheet (the sheet with both red and grey counters on it). Players should scrap the original counters shown in the diagram above. Retain all others.